UGC Project Directory

🔗 Project information (By Team)

- Project information (By Team)
- Foundation
- Logic
- Maker
- Design
- Creative

Foundation

- Object Model
  - Goals
  - Object Model Timeline
  - Object Model Beta Access
  - Object Model Technical Overview
- Rigidbody Refactor (RBEX)
  - RBEX Bugs / TODO
- Physics
  - Unity to OM Physics Mapping
- Foundation Backlog Projects
- Unity to OM Physics Mapping

Logic

Q1

- OM Animator
- OM Piston
- OM Rotator
- Tool respawn setting expansion
- Recalculate Room Authority Chip
- Synced Delay
- Modular Room HUD
- "Vector Create" capture current position

Q2

- Explosion Emitter
- Cloud variable limit increase
- Config V2
- Authority Design
- Look-At Gizmo
- Tool Respawn
- Roles V2
- Chip Visibility V2

- Room Loading
- Roles / Teams
- Player Tags
- Switches / Player Tags
- SFX Chips
- Laser Pointer

Maker

Q1

- Unlisted Inventions
- Array: "Repeat" button on the clone tool
- Config menu - multiselect
- Repackage Copy/Paste as a Tool

- See what's frozen, Freeze all button, Freeze QAM
- Tubes++
- Improved tube selection
- Creator Roles
  - Creator Roles - You can only interact with your own creations
  - Creator Roles - Granular Makerpen/palette restrictions
  - Creator Roles - Ink bar split by role
- OM Shapes Frontend
- RRUI Conversions

Q2

- UGC Spawner
- Maker Pen Roles
- Dome Light
- UGC Colors
- Kitbashing
- Link Button
- Art Ink Reduction
- Construction Gizmos
- Showcase Poster
- RRUI Ship 1 - Easy Palette Ports
- RRUI Ship 2 - Invention Flow
- RRUI Quarterly Cleanup

Design

Q1

- CV2 Combat
- CV2 Doors + Welcome Mat
- Repeat Clone Array Function
- Sampler V2
- Tubes ++
- CV2 Color Type
- Maker Pen UI
- Maker Pen Transform Tool
- Unlisted Inventions
- Wire Highlighting

Q2

- P29

Creative

Recurring

- Creator Community Club/Clubhouse
- Badges, Achievements, Rankings
- V1: Achievement Chip - Draft
- Club Challenges and Daily Quests
- UX/UI Redesign of Maker Pen
- Button Links
- Creators Q&As
- Creator Tools
- Creator Clubhouse projects